

삼성 오픈소스 컨퍼런스 SAMSUNG OPEN SOURCE CONFERENCE

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Open Source Evangelism

소속 Node.js Foundation 이름 정민우

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정민우

- Node.js Foundation
- Evangelism Group Evangelist
- Node.js Weekly News publisher
- Node.js Help Repository Owner
- (https://github.com/nodejs/help)
- Twitter FlightJS, Netty contributor
- JMWSOFT@GMAIL.COM

Open Source Activities





Linked in

ABOUT DOWNLOADS DOCS FOUNDATION **GET INVOLVED SECURITY** HOME **NEWS**

Weekly Update - Oct 16th, 2015

by Minwoo Jung (@jmwsoft), 2015-10-16

Node.js News — October 16th

Node.js v4.2.1 (LTS), v4.2.0 (LTS) are released

Node.js v4.2.1 (LTS) and v4.2.0 (LTS) Releases

This week we have two releases: Node.js v4.2.1 (LTS) and Node.js v4.2.0 (LTS). Complete changelog from previous releases can be found on GitHub.

Notable changes: v4.2.1 (LTS)

- Includes fixes for two regressions
 - Assertion error in WeakCallback see #3329
 - Undefined timeout regression see #3331

Notable changes: v4.2.0 (LTS)

Node.js Help Repository

Node.js Help is open. Need help with Node? Please feel free to ask. Want to help others with issues? You can star simply, by answering open questions.

Please do come over to our Node.js Help to create a new issue if you have any questions.

Known issues

See https://github.com/nodejs/node/labels/confirmed-bug for complete and current list of known issues.

- Some problems with unreferenced timers running during beforeExit are still to be resolved. See #1264.
- Surrogate pair in REPL can freeze terminal. #690
- Calling dns.setServers() while a DNS query is in progress can cause the process to crash on a failed assertion.
- url.resolve may transfer the auth portion of the url when resolving between two full hosts, see #1435.

Security Updates

- CVE-2015-7384 Denial of Service Vulnerability, "A new v4.x release on Monday the 5th of October 2015 will made available with appropriate fixes for this vulnerability along with disclosure of the details of the bug to allow for complete impact assessment by users"
- Please subscribe to the low-volume announcement-only **nodejs-sec** mailing list at

Community Updates

- Node.js v4.2.1 Release Summary and Stats, "Closely tracking the Long Term Support plan, 4.2.0 and 4.2.1 have been released this week as LTS. v4.2.1 has been released to fix two critical regressions in v4.2.0. It is highly suggested you use v4.2.1 instead of v4.2.0"
- A Hubot Plugin that Helps You to Choose Where to Drink Coffee, "Hubot is a very friendly and easy extensible bot written in Coffeescript"
- Linux and Node.js in Production using Daemontools and NDT, "Putting the application to the test with Linux and Node.js in Production using Daemontools and NDT"

If you have spotted or written something about Node.js, do come over to our Evangelism team repo and suggest it on the Issues page, specifically the Weekly Updates issue.

Upcoming Events

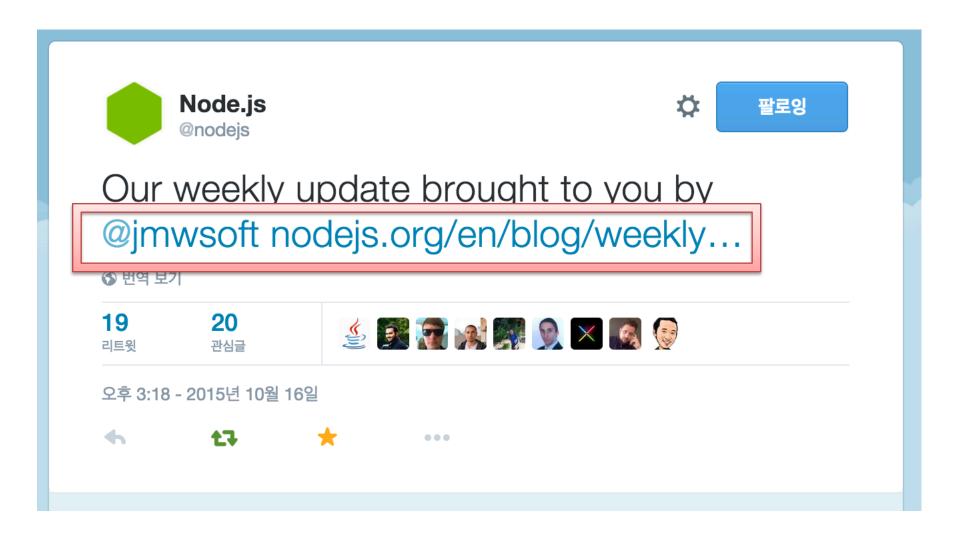
- JSConf CO, October 16th 17th at Ruta N, Medellin, Colombia
- EmpireNode, October 23rd at New York, US.
- NodeFest, November 7th at Tokyo, Japan



Node.js Foundation Welcomes Red Hat as Newest Platinum Member

- The Node.js Foundation, a community-led and industry-backed consortium to advance the development of the Node.js platform, announced Red Hat, Inc. has joined the Foundation as a Platinum member.
- Red Hat joins platinum members, including Famous, IBM, Intel, Joyent, Microsoft and PayPal, to provide support in the adoption, development and long-term success of the Node.js project.

See https://www.redhat.com/en/about/press-releases/red-hat-joins-nodejs-foundation for more information.

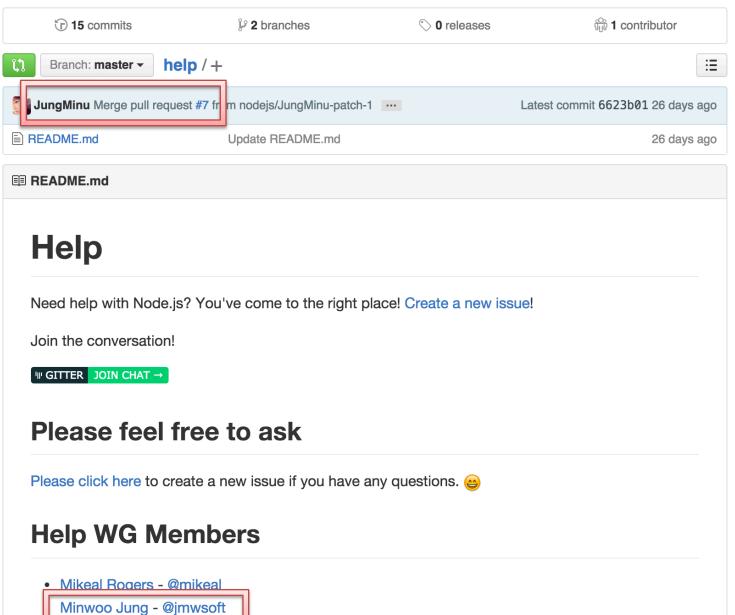


Node.js Help Repository Owner

(https://github.com/nodejs/help)



Need help with Node.js? File an Issue here.



Evangelism

How to get involved!

There are lots of ways to contribute to Node.js. If you are interested in contribution to Node.js evangelism specifically, feel free to join in the conversations, help with issues, and share the roadmap. You don't have to be a member of the Working Group to pitch in!

Join the conversation!

III GITTER JOIN CHAT →

Letting the world know how awesome Node.js is and how to get involved!

Governance and Contributing

The Node is Evangelism WG has adopted the core governance and contributing policies of Node is.

You can view them at:

GOVERNANCE.md
CONTRIBUTING.md

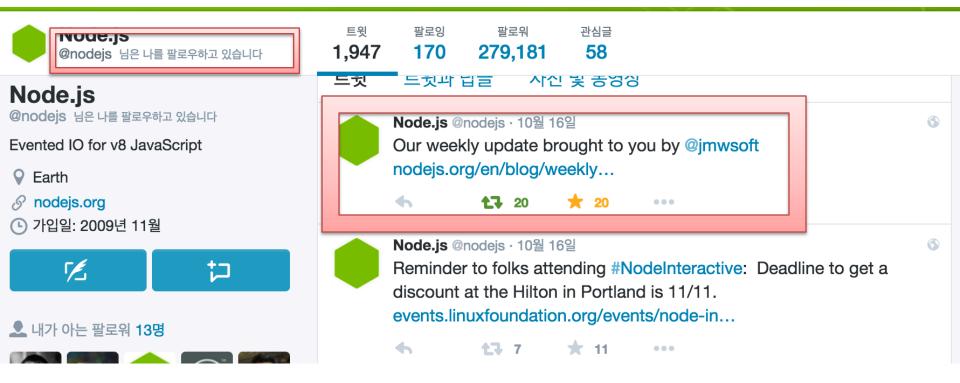
Evangelism WG Members

- Mikeal Rogers @mikeal
- Ross Kukulinski @rosskukulinski
- Emily Rose @nexxylove
- Julian Duque @julian_duque
- · Tierney Coren @bitandbang
- · Yosuke Furukawa @yosuke-furukawa
- Tony Pujals @subfuzion

Giovanny Andres Gongora Granad

• Minwoo Jung - @jmwsoft

- @Gioyik



Why?

Motivation

Fame and Fortune still can't find, just a grown man runnin' out of time Even though it seems I have everything

Sisqo - Incomplete Lyrics

Fame?

Fortune?

While(money++) { ?--; }

original technology

Experts

Versus

Committer

TSC (Technical Steering Committee)



Jeremiah Senkpiel Fishrock123

Recruiters: No thanks.

Near Toronto - Canada

https://searchbeam.jit.su

Use Joined on Oct 1, 2011



What we look for is usually decent understanding of node internals, to some degree of complexity, and some consistency with available time.

However, we also look for people who are generally helpful.

I was nominated because I helped tend to issues and PRs a lot.

I never had any commits in before I was a collaborator, so that's definitely also a way.



- Maybe try tackling some things in https://github.com/nodejs/node/labels/test. Note: it could be quite complex, but any amount of investigation helps!
- Help with issue management is always appreciated. Even if that is notifying p eople who may have forgotten / hadn't seen it.
- Pull Request review is currently our most needed spot, if you are able to do anything there, that'd be great!



Programming? I started by making Minecraft server mods,

primarily by watching tutorials (my code was horrible back then haha)

Node (as a user)? Wanted to make a website, already learned javascript for front-end so thought I'd also use it on the back since I found node somehow.

Node (as a contributor)? I got pulled in to maintining Express.js like 2 years ago... because I wrote a bunch of PRs to the compression parts and then got put in charge of that part o_o.

Transitioning from that to Node core wasn't too large of a jump, and I had been following core so io.js sorta pulled me in.

Self-taught doesn't really sum it up: but these two tweets do, I should update them

Self-Taught(?)

Community-Taught

Community-Taught



Juan Pablo Buritica

28 Sep

There is no such thing as self-taught. I was community-taught, someone else took the time to teach me, I didn't pay for it, so I pay it fwd.



Juan Pablo Buritica

@buritica

@buritica



Someone else wrote that post, made that video, wrote that code, gave that talk. They gave away free time to make sure I learned something.

2:52 AM - 28 Sep 2015



171 ★ 159



Evangelism

Communication Tips

LGTM

SGTM

LGTM

Looks Good To Me

SGTM

Sounds Good To Me

LGTM



Trott commented 3 days ago

Collaborator

LGTM if CI is happy.

I wonder why Travis is not happy





JungMinu commented 11 days ago

Collaborator

I wonder why CI isn't happy



fhemberger commented 11 days ago

Collaborator

@JungMinu Travis is drunk. Don't worry.

Nit



Trott added a note 9 hours ago

Collaborator

Nit: italicize LTS in this line (usual styling for "words as words")

The first contribution

2 Transport/src/main/java/io/netty/channel/ChannelConfig.java							
ξ	₽	@@ -245,7 +245,7 @@					
245	245	<pre>MessageSizeEstimator getMessageSizeEstimator();</pre>					
246	246						
247	247	/**					
248		- * Set the {@link ByteBufAllocator} which is used for the channel					
	248	+ * Set the {@link MessageSizeEstimator} which is used for the channel					
249	249	* to detect the size of a message.					
250	250	*/					
251	251	ChannelConfig setMessageSizeEstimator(MessageSizeEstimator estimator);					
\$	3						



JungMinu commented on Jul 19

Documentation: wrong class mentioned in setter

{@link ByteBufAllocator} -> {@link MessageSizeEstimator} on

https://github.com/netty/blob/4.0/transport/src/main/java/io/netty/channel/ChannelConfig.java#L24

8



🌠 Update ChannelConfig.java …



Owner

netkins commented on Jul 19



Please verify and accept the pull request.

To accept, say @netkins accept

To build again, say @netkins build

To whitelist the author, say @netkins whitelist

JungMinu changed the title from Update ChannelConfig.java to Documentation: wrong class mentioned in setter,Update ChannelConfig.java on Jul 19

JungMinu changed the title from Documentation: wrong class mentioned in setter, Update
ChannelConfig.java to Fix wrong class mentioned in setter, Update ChannelConfig.java on Jul 19



normanmaurer commented on Jul 19

Collaborator

@netkins accept







normanmaurer commented on Jul 19

Collaborator

@netkins accept



JungMinu commented on Jul 19

@normanmaurer Thanks for acceptance, Do I have to take any further action to be merged?



normanmaurer commented on Jul 19

Collaborator

Nope will

Do later today

...



normanmaurer commented on Jul 20

Collaborator

@codevelop thanks!

Cherry-picked hto 4.0 (3063b9c), 4.1 (5fb349c) and master (f2b445f)

How to contribute?





Linked in

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Open Source Evangelism

팔로워 10 관심글 **5**

팔로잉

🔩 팔로우

프로필 수정

MinwooJung

@jmwsoft

Node.js evangelism WG

팔로우 추천 · 새로고침 · 모두보기



TAG Heuer 📀 @TAGHeuer



🗷 프로모션 중



Ubuntu 📀 @ubuntu



substack @substack Tony Pujals 님 외 다수가 팔...

🚨 팔로우

친구 찾기

실시간 트렌드 · 변경하기 #일본노래_입문_물로_하셨나요 #멘션받은_게임에_대한_생각을_써본다 #GOT73rdWin #우리_장르_사람들은_다아는_한문장 #제_노래_음색느낌은_어떤가요



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☆ 팔로잉

Node.js

@nodejs 님은 나를 팔로우하고 있습니다 Evented IO for v8 JavaScript



AndyYou(ZongYanYou)

@andyyu0920 님은 나를 팔로우하고 있습니다 Programer, Web Developer, FrontEnd, Designer. Work in Wavinfo



Gusmawathey

🔩 팔로우

@Goesma2323 님은 나를 팔로우하고 있습니다 Berusaha keras....fokus....dan terus bermimpi..!! I won't give up! #Love prOgrammIng# likes basket ball#SkippIng# Adventure#Indocafe...



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@ilovecodingorg 님은 나를 팔로우하고 있습니다

Become a Confident & Resourceful Javascript Developer. Learn via Video Screencasts and build Real World Apps and Websites. Learn Front-End,...



Step 1: Fork

Fork the project on GitHub and check out your copy locally. \$ git clone git@github.com:username/node.git \$ cd node \$ git remote add upstream git://github.com/nodejs/node.git

Which branch?

For developing new features and bug fixes, the master branch s hould be pulled and built upon.



Step 2: Branch

Create a feature branch and start hacking:

\$ git checkout -b my-feature-branch -t origin/master



Step 3: Commit

Make sure git knows your name and email address:

\$ git config --global user.name "J. Random User" \$ git config --global user.email "j.random.user@example.com"

- Writing good commit logs is important. A commit log should describe what changed and why. Follow these guidelines whe n writing one:
- The first line should be 50 characters or less and contain a short description of the change prefixed with the name of the changed subsystem (e.g. "net: add localAddress and localPort to Socket").
- Keep the second line blank.
- Wrap all other lines at 72 columns.

A good commit log can look something like this:

subsystem: explaining the commit in one line Body of commit message is a few lines of text, explaining things in more detail, possibly giving some background about the issue being fixed, etc. etc. The body of the commit message can be several paragraphs, and please do proper word-wrap and keep columns short er than about 72 characters or so. That way 'git log' will show things nicely even when it is indented.



Step 4: Rebase

Use git rebase (not git merge) to sync your work from time to time.

\$ git fetch upstream \$ git rebase upstream/master

Step 5: Test

- Bug fixes and features **should come with tests**. Add yo ur tests in the test/parallel/ directory. Look at other tests to see how they should be structured (license boilerplat e, common includes, etc.).
- \$./configure && make -j8 test Make sure the linter is h appy and that all tests pass. Please, do not submit patch es that fail either check.
- If you are updating tests and just want to run a single t est to check it, you can use this syntax to run it exactly as the test harness would:



Step 6: Push

\$ git push origin my-feature-branch Go to https://github.com/yourusername/node and select your feature branch. Click the 'Pull Request' button and fill out the form.



- Pull requests are usually reviewed within a few days. If there are comments to address, apply your changes in a separate commit and push that to your feature branch.
- Post a comment in the pull request afterwards;
- GitHub does not send out notifications when you add commits.

Git Tips

Rebase

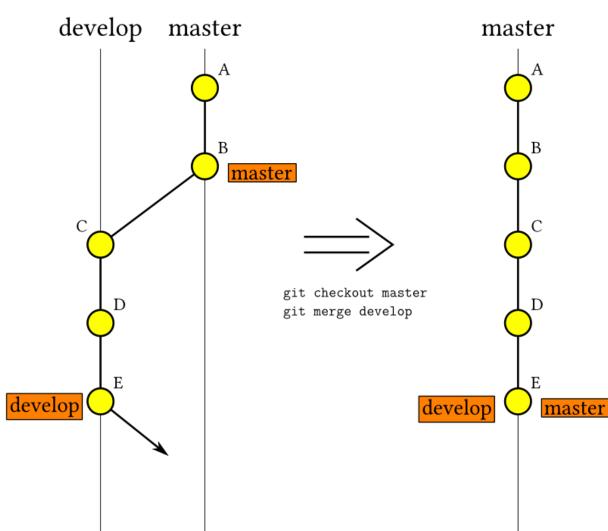
Merge

Cherry Pick

Merge

- 로컬 저장소에서 분기하고 작업한 Branch를 리뷰 등을 위해 원격 저장소에서 Push한 뒤,
- Review가 끝나고 PM이 Main stream branch에 병합하는 순서로 작업을 진행할 때 활용
- Branch가 그대로 유지되기 때문에 나중에 추가 작업을 해야 할 경우나, 큰 규모 의 Topic인 경우 이 방법으로 작업

Merge



Rebase, Cherry-Pick

- 히스토리를 평평하게 관리하려고 Merge보다 Rebase나 Cherry-Pick을 더 선호하는 관리자들도 있다.
- 토픽 브랜치에서 작업을 마친 후 master에 통합할 때 master 브랜치를 기반으로 Rebase한다. 그러면 커밋이 다시 만들어 진다.
- master 대신 develop 등의 브랜치에도 가능하다.
- 문제가 없으면 master 브랜치를 Fast-forward시킨다. 이렇게 평평한 히스토리를 유지할 수 있다.

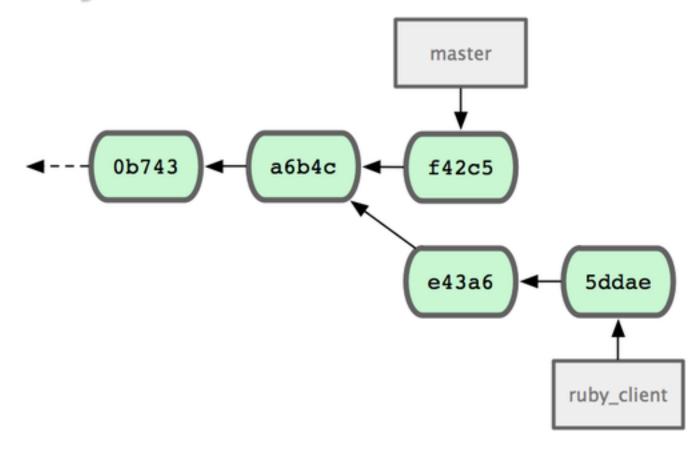
Rebase

- 로컬 저장소에서 작업을 위해 개인적으로 만든 Branch를 Main stream branch에 반영하여 Push 하기 위해 활용
- 로컬에 개인적으로 만든 Branch는 Push 이후 정리를 하면서 대개 삭제
- 대개 Hotfix와 같이 단기간에 끝나는 Topic의 경우 이 방법으로 작업

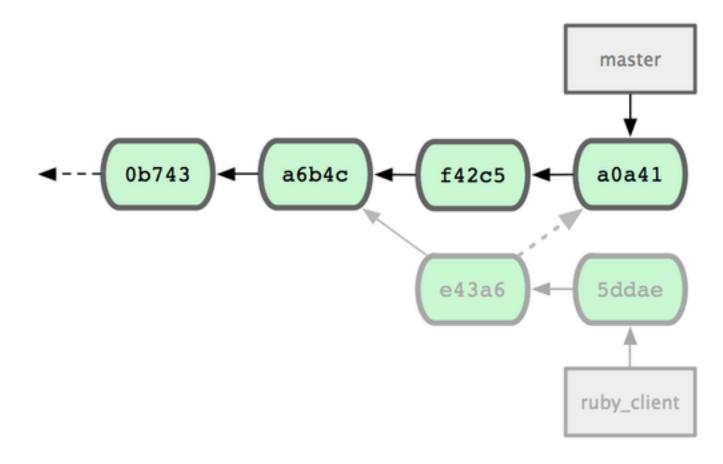
Cherry Pick

- Git의 Cherry-pick은 커밋 하나만 Rebase
- 커밋 하나로 Patch 내용을 만들어 현재 브랜치에 적용
- 토픽 브랜치에 있는 커밋중에서 하나만 고르거나 토픽 브랜치에 커밋이 하나밖에 없을 때 Rebase보다 유용

Cherry Pick (Before)



Cherry Pick (After)

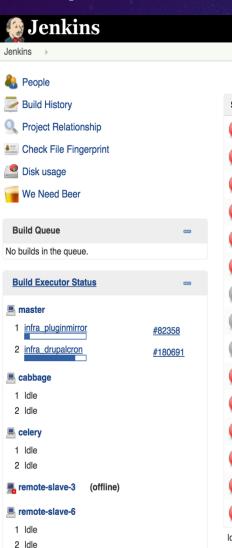


Open Source Cl



log in

search



remote-slave-7

remote-slave-8

(offline)

(offline)

						ENABLE AUTO REFF
All	All Disa	bled All Failed All Unstable Infrastructu	re Jenkins core Libraries Other Pr	rojects		
s	W	Name ↓	Last Success	Last Failure	Last Duration	LC
	(3)	core_selenium-test	N/A	2 yr 11 mo - <u>#18</u>	12 min	_
	<u> </u>	infra backend-merge-all-repo	1 yr 0 mo - <u>#138</u>	2 days 6 hr - <u>#188</u>	5 hr 8 min	
		infra commit history generation	1 yr 3 mo - <u>#421</u>	14 hr - <u>#887</u>	4 min 8 sec	
	<u> </u>	infra extension-indexer	2 mo 26 days - <u>#191</u>	17 hr - <u>#262</u>	33 min	
		infra mock-ldap	6 mo 26 days - <u>#1</u>	5 mo 26 days - <u>#2</u>	6 min 30 sec	
	*	infra plugin changes report	1 yr 7 mo - <u>#304</u>	1 day 1 hr - <u>#389</u>	13 min	
	<u> </u>	infra plugins svn to git	4 yr 11 mo - <u>#593</u>	4 yr 11 mo - <u>#768</u>	4 min 54 sec	
	<u> </u>	infra svnsync	4 yr 8 mo - <u>#21199</u>	4 yr 8 mo - <u>#21243</u>	1.5 sec	
		infra sync maven-hpi-plugin www	N/A	1 mo 5 days - <u>#659</u>	3.9 sec	
		jenkins pom	1 yr 0 mo - <u>#264</u>	1 day 13 hr - <u>#321</u>	47 sec	
		jenkins ui-changes branch	3 yr 4 mo - <u>#32</u>	3 yr 0 mo - <u>#33</u>	4 min 55 sec	
		kohsuke github-api	3 mo 15 days - <u>#5489</u>	1 mo 2 days - <u>#5502</u>	53 sec	
		lib-jira-api	1 yr 8 mo - <u>#5354</u>	1 yr 5 mo - <u>#5355</u>	58 sec	
	*	libs svnkit	N/A	3 yr 8 mo - <u>#11</u>	19 sec	
		selenium-tests	N/A	2 yr 11 mo - <u>#11</u>	22 sec	
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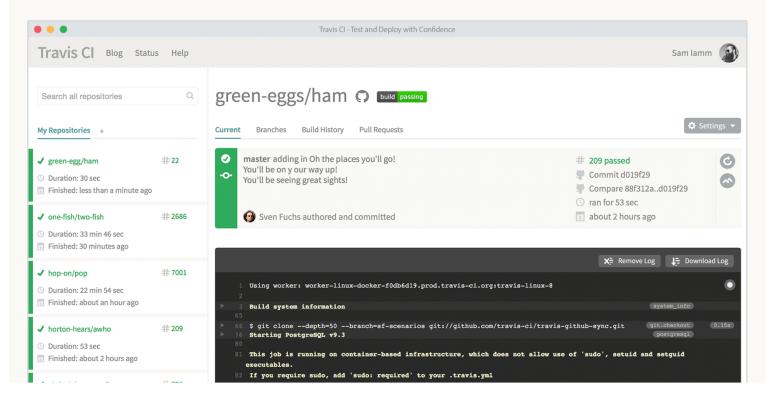




Test and Deploy with Confidence

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Node.js

Javascript?

Script?

Performance?





Project Home

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Source

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Summary People

Project Information

Project feeds

Code license New BSD License

Labels Google, JavaScript, CPlusPlus



V8 JavaScript Engine

V8 is Google's open source JavaScript engine.

V8 is written in C++ and is used in Google Chrome, the open source browser from Google.

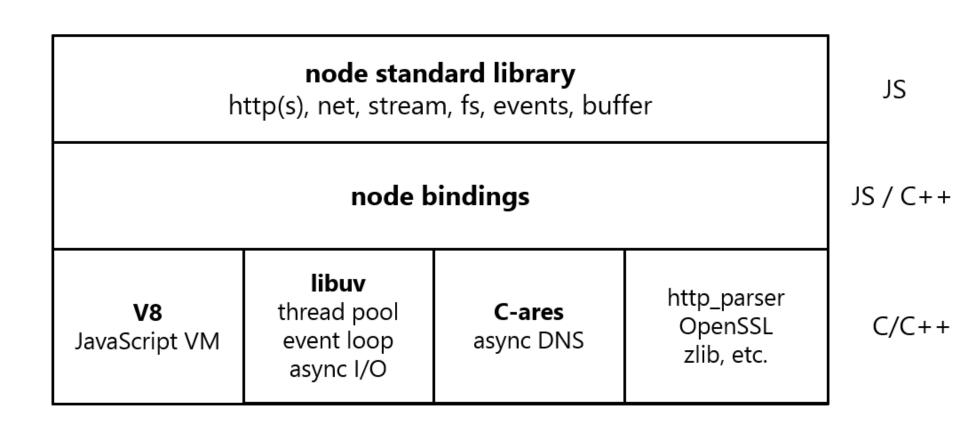
V8 implements ECMAScript as specified in <u>ECMA-262</u>, 5th edition, and runs on Windows (X systems that use IA-32 (SSE2 required), x64, ARM (ARMv6 + VFP2 required) or MIPS proc

V8 can run standalone, or can be embedded into any C++ application.

You can find more information here:

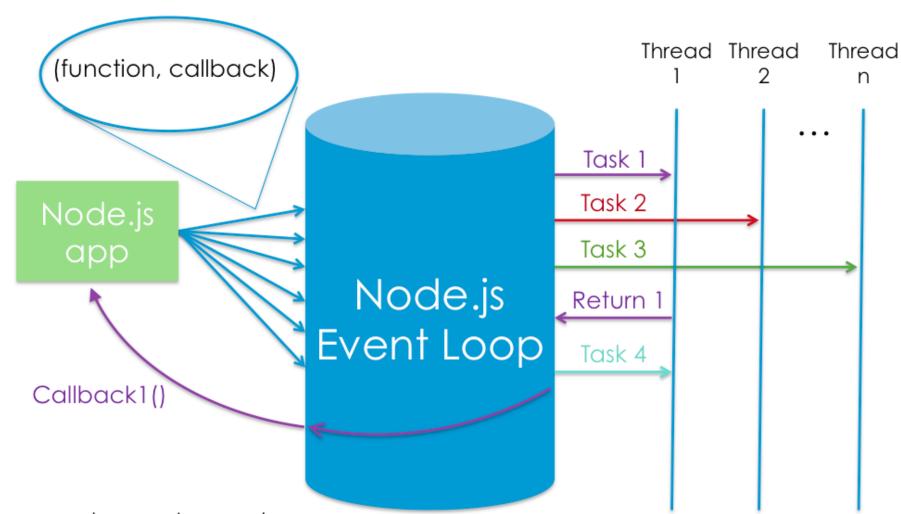


What is Node.JS made of?

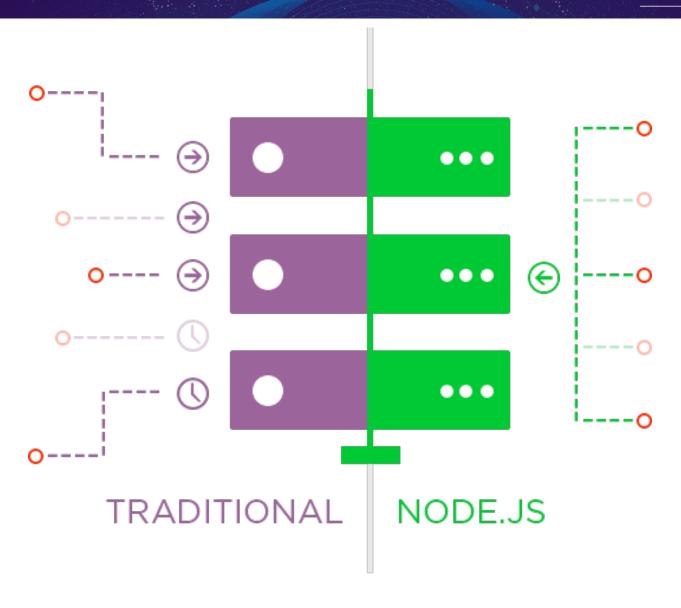


Node apps pass async tasks to the event loop, along with a callback

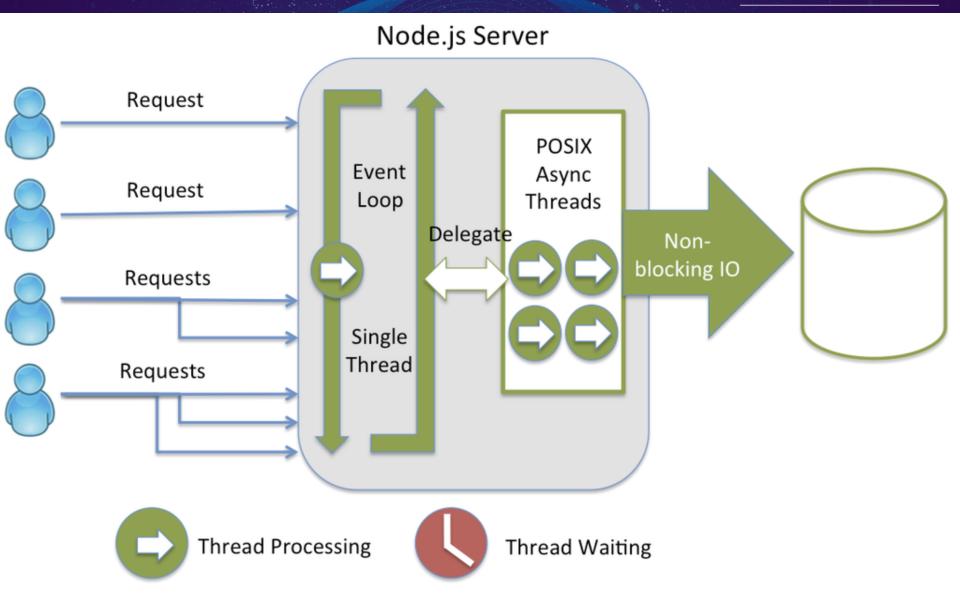
The event loop efficiently manages a thread pool and executes tasks efficiently...

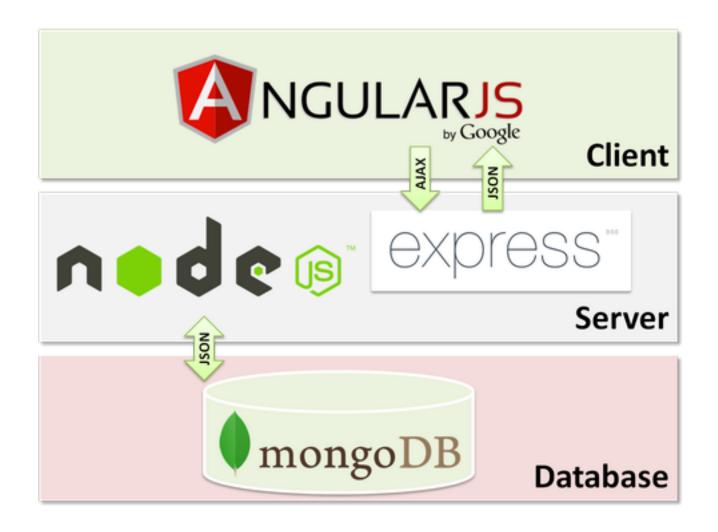


...and executes each callback as tasks complete



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