

SOSCON

삼성 오픈소스 컨퍼런스
SAMSUNG OPEN SOURCE CONFERENCE

OPEN YOUR UNIVERSE WITH SOSCON

글로벌 오픈소스 기업 Realm, 개발자 문화로 살아남기

Realm SW Engineer 박민우

박민우 Minwoo Park



tebica



SAMSUNG



Realm

- 개발자 8년 / 에반젤리스트 4년
- 개발자 이고 싶고 같이 어울리는 것을 좋아합니다.
OSCON & DEVIEW & H3 & Pycon KR 등 발표자, 운영자로 활동
- Python, HTML/CSS/JS. C, Java, PHP

Realm은 모바일 데이터베이스입니다

Realm은 SQLite와 Core Data를 대체하여 사용할 수 있습니다.
수천줄의 코드와 몇주의 업무 시간을 줄이고
뛰어난 사용자 경험을 만드는데 집중할 수 있습니다.

다운로드

 Objective-C

 Swift

 Android

Easy to use

Realm Object는 일반적인 Object처럼 쓸 수 있고

// Just extend your standard POJO from RealmObject:

```
public class Dog extends RealmObject {
    private String      name;
    private int         age;
    @ignored private int dontPersistMe;

    // + Standard setters and getters here
}
```

Swift Objective-C **Java**

쉽게 데이터를 저장하고

```
Realm realm = Realm.getInstance(this.getContext());
```

```
// Transactions give you easy thread-safety
realm.beginTransaction();
Dog dog = realm.createObject(Dog.class);
dog.setName("Rex");
dog.setAge(3);
realm.commitTransaction();
```

Swift Objective-C **Java**

다양한 방법으로 쿼리하고

```
// Queries uses Builder pattern to build up the query conditions
RealmResults<Dog> query = realm.where(Dog.class)
                                .greaterThan("age", 8)
                                .findAll();
```

```
// Queries are chainable
RealmResults<Dog> allRex = query.where()
                                .contains("name", "rex")
                                .findAll();
```

Swift Objective-C **Java**

모델 관계를 맺을 수 있습니다.

```
public class Person extends RealmObject {
    private String name;
    private RealmList<Dog> dogs;
}

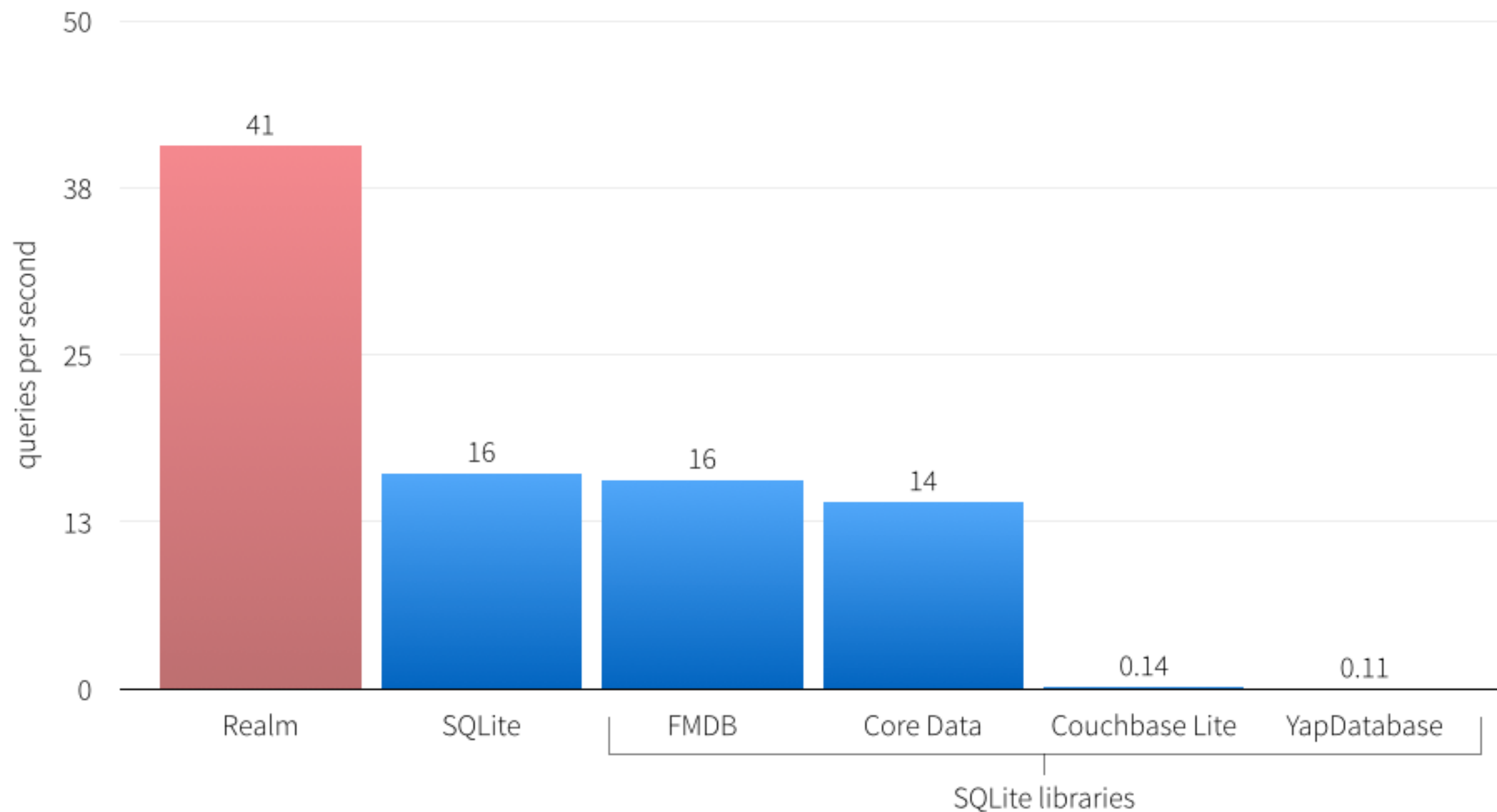
realm.beginTransaction();
Dog mydog = realm.createObject(Dog.class);
Person person = realm.createObject(Person.class);
person.setName("Tim");
person.getDogs().add(mydog);
realm.commitTransaction();
```

Swift Objective-C **Java**

Fast

Queries

Iterate over all records matching a query (higher is better)



Features for mobile developers

실리콘 밸리 스타트업

미국, 덴마크, 호주, 독일, 영국, 한국, 중국, 일본..



Y Combinator

tightDB

born July
15th, 2014



Growing fast

Realm is a mobile database
hundreds of millions of people rely on



Objective-C



Swift



Android

Enter your email to join our community newsletter

Subscribe

Sign up for our community newsletter to hear about Realm tutorials, events, tips & more!

Google

amazon

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AVIS

SAP

HYATT

BBC

intel

intuit

L'ORÉAL

McDonald's

adidas

 Alibaba

IBM

GoPro

 CISCO

Walmart

NIKKEI

SoftBank

Virgin

 Homeland Security



카카오톡

연락처,전화,스팸앱을 하나로



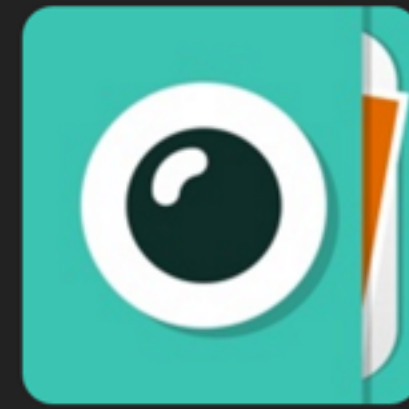
네이버플러스

인기 있는 태그와 사진



리디북스

대한민국 최대 eBook



싸이메라

1억 5천만 사용자와 함께
하는 셀카 사진 편집앱



CJmall

매일 새로운 핫딜과 쿠폰
할인 혜택!



올리브영

대한민국 NO.1 헬스&뷰티
스토어 올리브영.



인터파크 항공

전세계 할인항공권 예약



마트모어

이마트, 홈플러스, 롯데마
트 가격 추적기



헬로마켓

개인들의 직거래 중고장터



망고플레이트

맛집추천 서비스



아이디어스

핸드메이드/수공예 장터



Works Mobile 드라이브

네이버 서비스의 친숙한 사
용성 드라이브



캐시슬라이드

1등 잠금화면, 캐시슬라이
드! 모바일 혜택의 시작



Retrica

기억에 색을 덧입히는 카메
라앱



Zikto

웨어블과 연결하여 건강
트래킹



파크히어

주차장 실시간 검색 & 할인
예약



인천공항 가이드

인천공항 가이드



파트스토리



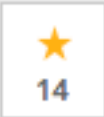
내연맨 나씬

Well funded





STATISTICS


14


1K

TOP CONTRIBUTORS



ADD TO THIS PROFILE



Overview		UPDATE
Funding Received \$29M in 3 Rounds from 13 Investors Most Recent Funding \$20M Series B on March 24, 2015		
Headquarters:	San Francisco, CA	
Description:	Realm, a mobile database, enables its users to develop applications that are fast and craft amazing user experiences.	
Founders:	Bjarne Christiansen, Alexander Stigsen	
Categories:	Databases, Mobile, Mobile Software Tools, Software, Developer Tools	
Website:	http://realm.io/	
Social:		

Company Details		UPDATE
Founded:	2011	
Employees:	5 in CrunchBase	
Realm (formerly tight.db) is a mobile database that enables its users to develop applications faster, develop applications that are fast, and craft amazing user experiences. Realm is a replacement for SQLite & Core Data. It can save users thousands of lines of code & weeks of work, and lets them craft amazing new user experiences. It is a Y Combinator company, headquartered in San Francis ... See More		

Ycombinator, Khosla ventures ..

Open source

<https://github.com/realm/>

realm-java

Realm is a mobile database: a replacement for SQLite & ORMs

Updated 5 hours ago

Java ★ 2,699 🍴 284

realm-cocoa

Realm is a mobile database: a replacement for Core Data & SQLite

Updated 20 hours ago

Swift ★ 5,197 🍴 478

License

Realm Java is published under the Apache 2.0 license.

The underlying core is available under the [Realm Core Binary License](#) while we work to open-source it under the Apache 2.0 license.

No hidden issue



realm / realm-java

Watch

193

Star

2,699

Fork

284

Issues

Pull requests

Labels

Milestones

Filters

is:open is:issue

New Issue

Clear current search query, filters, and sorts

157 Open 694 Closed

Author

Labels

Milestones

Assignee

Sort

App crashing with Fatal signal 11(SIGSEGV)

#1685 opened an hour ago by skptl

0

Bulk insert backlog enhancement

#1684 opened 7 hours ago by beeender

2

Error in executeTransaction hides underlying problem enhancement P2

#1682 opened 12 hours ago by Wattos

4

Crash (Fatal Exception: java.lang.RuntimeException: Unspecified exception. Failure when converting short string to UTF-16 error_code = 1;) Help Pending

#1681 opened 16 hours ago by erichkleung

2

Unrecoverable error. mmap() failed Help Pending

#1680 opened 18 hours ago by crysan

1

Use with ios real Help Pending

#1679 opened 18 hours ago by yaming116

3

Change listener not being triggered on realm updates Help Pending



2

No hidden PR

 [realm](#) / [realm-java](#)

 Watch ▾

193

★ Star

2,699

 Fork

284

Issues

Pull requests

Labels

Milestones

Filters ▾

is:open is:pr

New pull request

✕ Clear current search query, filters, and sorts

 24 Open ✓ 808 Closed

Author ▾

Labels ▾

Milestones ▾

Assignee ▾

Sort ▾

 **Migration API** ✕ **P1** **WIP**

#1677 opened 23 hours ago by cmelchior



2

 **Null support for DynamicRealmObject** ✓ **Review**

#1674 opened a day ago by cmelchior

16

 **introduce @Keep annotation to mark classes to be kept by ProGuard/DexGuard** ✓ **Review**

#1673 opened a day ago by zaki50

1 of 1

8

 **Add format check to latest version string obtained from our server.** ✓ **Review**

#1668 opened 3 days ago by zaki50



7

 **Fix typos** ✓ **P2** **WIP**

#1664 opened 3 days ago by dalinaum

8

 **Updated Kotlin example to 1.0.0 beta** ✓ **Review**

#1662 opened 4 days ago by cmelchior



14

 **[Design] RxJava support** ✓ **P2** **WIP**

#1651 opened 4 days ago by cmelchior

7

 **Rewrite the build system** ✕ **Review**



81

오픈소스, 기업?

오픈소스, 기업?

- 오픈소스 = 무료
- 기업
 - 영리(營利)를 얻기 위하여 재화나 용역을 생산하고 판매하는 조직체.

가장 많이 드는 질문

Realm은 어떻게

돈을 버나요?

오픈소스 기업들의 수익모델

Support & Consulting

- 큰 돈을 벌기는 힘들다.
- Too much competition, too little margins
- 아주 성공한 제품만 가능 Red Hat or MySQL....?
- 가장 생각하기 쉬운 모델. 앞으로도 계속 존재할 모델
- 꾸준한 니즈 : Oracle 에서 PostgreSQL로 가고 싶은데...

Customization

- 스폰서 관계와 함께 진행
- 오픈소스를 스폰서 회사의 니즈에 맞게 customization

Dual licensing

- **QT, MySQL, SugarCRM**
- 오픈소스로 사용 무료, 특정 사업적인 용도로는 유료

오픈소스로 제대로 돈벌기?

- **제품을 만들기 : e.g. GitHub (\$350M funding)**
- **하드웨어 관련: e.g. Android phones**
- **업계 표준으로 자리잡기: e.g. Docker**

오픈소스로 돈을 ‘많이’ 벌기도 한다



★ FOLLOW

STATISTICS

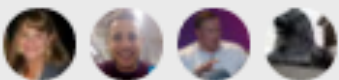


372



10K

TOP CONTRIBUTORS



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CONTRIBUTE

Overview

UPDATE

Acquisitions

5 Acquisitions

Funding Received

\$162M in **4 Rounds** from **9 Investors**

Headquarters:

San Francisco, California

Description:

Docker is an open platform for distributed applications that allows developers and sysadmins to build, ship & run distributed applications.

Founders:

Solomon Hykes

Categories:

Software, Open Source, Development Platforms

Website:

<https://www.docker.com>

Social:



Company Details

UPDATE

Founded:

January 1, 2010

Contact:

info@docker.com

Employees:

101 - 250 | **19 in CrunchBase**

Docker, Inc. is the company behind the Docker open source platform, and is the chief sponsor of the Docker ecosystem. Docker is an open platform for developers and system administrators to build, ship and run distributed applications. With Docker, IT organizations shrink application delivery from months to minutes, frictionlessly move workloads between data centers and the cloud and can ...

**오픈소스 회사도 돈을 벌기는 번다,
IF ...**

기본 전제 : Great product

**Great Product를 만들기 위해
우리는..**

Mission 1

**Hire the best
developers**

**Hiring the best developers
over the world**

We offer

- 경쟁력 있는 Salary
- 무제한 휴가
- 스톡 옵션
- Flexible working hours
- 오픈소스 contribution

자유로운 근무환경



Chance to do what you want

- Choose from Github issues

The screenshot shows the GitHub repository page for 'realm / realm-java'. At the top, there are buttons for 'Watch' (192), 'Star' (2,697), and 'Fork' (284). Below these are tabs for 'Issues', 'Pull requests', 'Labels', and 'Milestones'. A search bar contains the text 'is:issue is:open'. A green 'New Issue' button is on the right. The 'Issues' tab is active, showing a summary of 153 Open issues and 691 Closed issues. Below this is a table of issues with columns for Author, Labels, Milestones, Assignee, and Sort. The first six issues are listed, each with a green exclamation mark icon, a title, labels, priority, and a comment count.

Issue Title	Labels	Priority	Comments
Change listener not being triggered on realm updates	bug	P1	1
Be consistent with change listeners and weak referencing			0
Can not load other `.so` under other platforms	Help	Pending	6
missing ProGuard configuration for classes referred from jni code	Doc	P1	12
Use interface instead of class for async transaction callback	enhancement	P2	1
RealmProxy#toString() should print length information for binary field	backlog	enhancement	0

Chance to do what you want

- 물론 우선순위는 있다

The screenshot displays the GitHub issue tracker for the `realm/realm-java` repository, organized as a Kanban board. The board is divided into several columns representing different stages of issue processing:

- Incoming (1):** Contains issue 1675, "Be consistent with change listeners and weak referencing".
- Pending (11):** Contains issues 1628, 1670, 1586, 1645, 1442, 1600, 1554, 1462, and 1484. These issues are primarily related to crashes, errors, and platform-specific problems.
- Review (7):** Contains issues 1674, 1673, 1668, 1641, 1662, and 1585. These issues involve code reviews and updates.
- P1 (45):** Contains issues 1677, 1676, 1658, 1634, 1421, 1633, 1534, 1610, and 1527. These are high-priority issues, including migration APIs, change listeners, and JNI-related problems.
- P2 (72/45):** Contains issues 1657, 1651, 1625, 1410, 1615, 1618, 1558, 931, and 1398. These are medium-priority issues, including interface changes, design improvements, and feature requests.
- Backlog (44):** Contains issues 1650, 1616, 1573, 1542, 1517, 1509, 509, 1470, 1213, and 1476. These are lower-priority issues, including enhancements and feature requests.

Each issue card includes a title, a brief description, a label (e.g., "bug", "enhancement", "feature"), and a priority indicator (e.g., "P1", "P2"). The board also shows the number of issues in each column and a "Filter Board" option.

Work with community

[Questions](#)[Tags](#)[Users](#)[Badges](#)[Unanswered](#)[Ask Question](#)

Tagged Questions

[info](#)[newest](#)[frequent](#)[votes](#)[active](#)[unanswered](#)

Realm is a mobile database replacement for SQLite & Core Data. It can be used on both Android and iOS devices.

[learn more...](#) [top users](#) [synonyms \(1\)](#)

0

votes

1

answer

13 views

[isNotNull on a Date column failing 0.82.2](#)

I am reaching out to see if anyone knows if the error is fixed in later versions of Realm since the release notes make mention of changes to Date in 0.83. Or am I just doing something wrong or out of ...



android



realm

answered 2 hours ago



[Thomas Goyne](#)

949 • 5 • 7

0

votes

2

answers

29 views

[Realm database object seems empty, but then isn't](#)

I am using Realm for a small, simple project. I'm using the latest version of the framework (compiled from Github yesterday) and the current AppStore version of Xcode with Swift 2.1. I am handing a ...

ios

swift



realm

answered 5 hours ago



[NerdyTherapist](#)

85 • 7

988

questions tagged



realm

[about »](#)

Related Tags

ios × 393

swift × 321

android × 300

objective-c × 100

java × 99

database × 50

swift2 × 44

xcode × 36

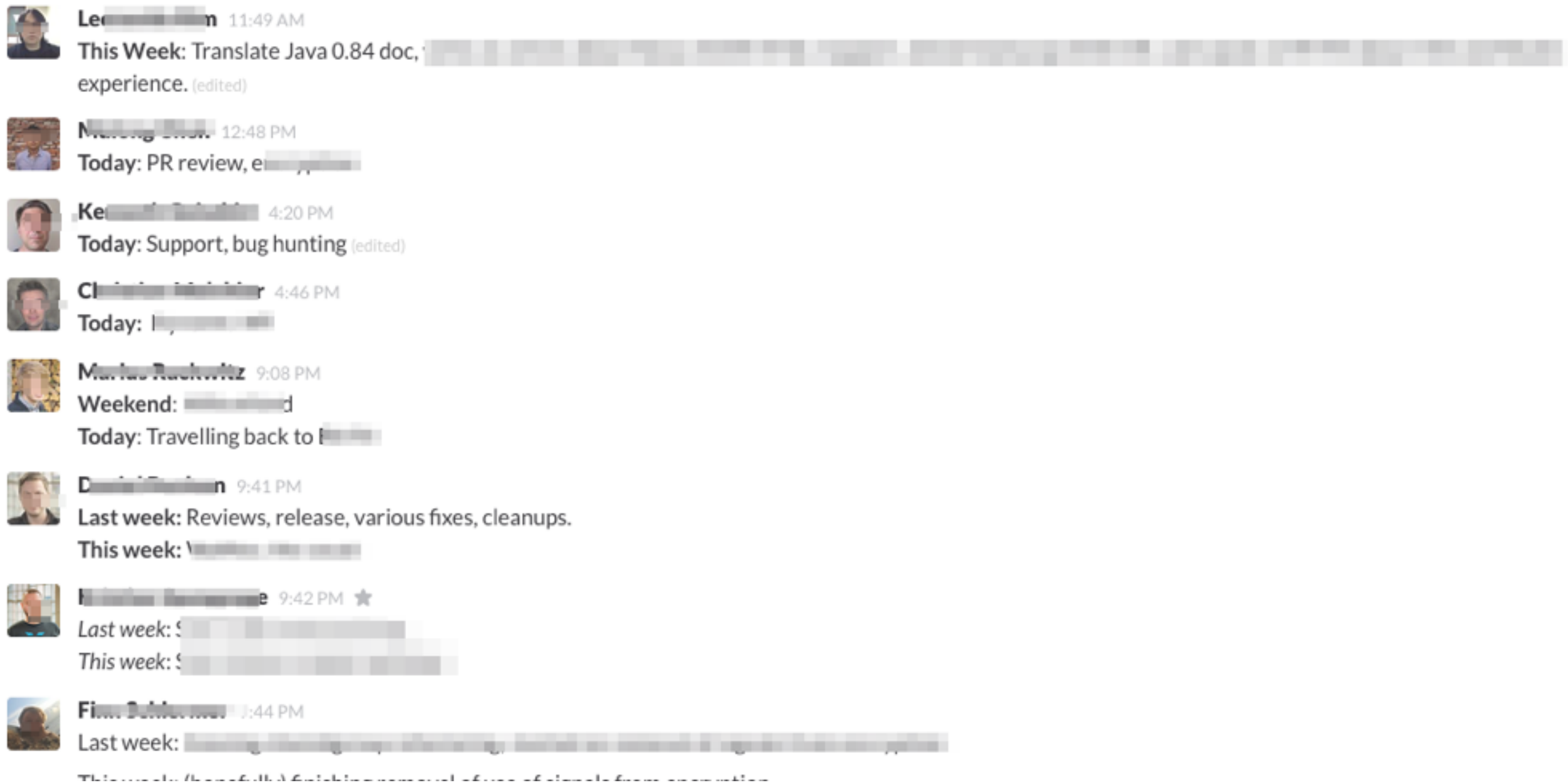
json × 33

cocoapods × 18

[more related tags](#)

Meeting? No No

- Status on Slack #status



The screenshot displays a Slack channel named #status. It features a list of status updates from team members, each with a profile picture, name, and timestamp. The updates are as follows:

- Leo [redacted]** 11:49 AM: This Week: Translate Java 0.84 doc, [redacted] experience. (edited)
- Marcel [redacted]** 12:48 PM: Today: PR review, e [redacted]
- Kevin [redacted]** 4:20 PM: Today: Support, bug hunting (edited)
- Cl [redacted]** 4:46 PM: Today: I [redacted]
- Marius Rackwitz** 9:08 PM: Weekend: [redacted]
Today: Travelling back to [redacted]
- D [redacted]** 9:41 PM: Last week: Reviews, release, various fixes, cleanups.
This week: [redacted]
- I [redacted]** 9:42 PM ★: Last week: [redacted]
This week: [redacted]
- Finn [redacted]** 7:44 PM: Last week: [redacted]
This week: [redacted]

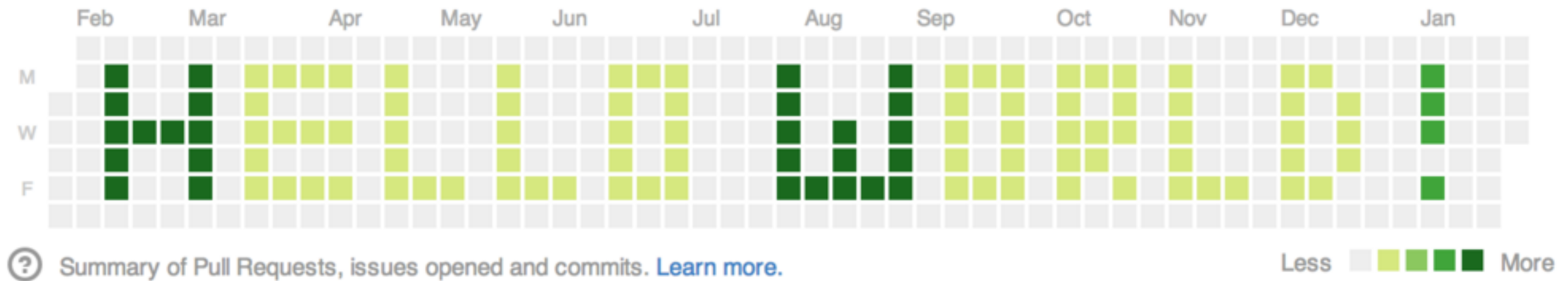
주간 회의는 Hangout으로

이상 적인 Job

개인의 Goal / 회사의 Goal 이 조화를 이루는 회사

프로그래머들의 Goal

- Github를 파랑게 만들고 싶다.



- 많은 사람들이 쓰는 SW를 만들고 싶다
- 훌륭한 개발자들과 개발하고 싶다.
- 내 취미(오픈소스 개발) 이 일이 되었으면 좋겠다

오픈소스 is great for hiring

Mission 2

Build great
culture

신뢰가 자원이고 무기입니다



“난 저 녀석 따라 전쟁터에 못 가.

중대 전체가 다 날아갈 일 있어?”

신뢰를 만들기 위해

- 열린 대화를 지향
- 수평 적인 조직
- 오픈소스, 오픈 discussion

전사 모임

- 1년에 2번 어디션가



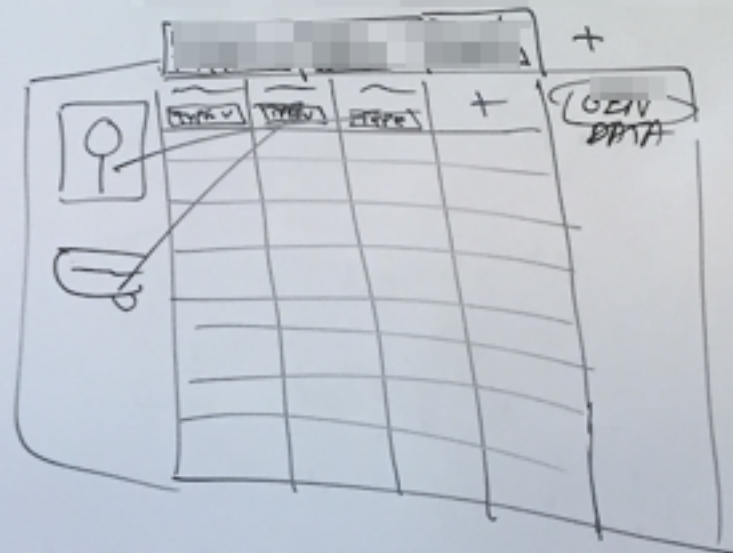
팀별 발표



이야기 나눌 아이템을 정하고



주제 별로 모여서 토론하고



Realm?

- [REDACTED]
- [REDACTED]
- [REDACTED]
- [REDACTED]
- [REDACTED]

끝나면 같이 놀고



또 놀고



해커톤 하고



나누고, 코딩하고

나누고, 코딩하고

나누고, 코딩하고

나누고, 코딩하고

나누고, 코딩하고

나누고, 코딩하고

Mission 3

Marketing

**오픈소스 회사가..
마케팅을?**

오픈소스의 목적
더 많은 사람들이 쓰도록..

따라서
성장  이 중요합니다

Realm is a mobile database: a replacement for SQLite & Core Data — [Learn More](#)

[All](#)[Realm](#)[Apple](#)[Android](#)

A Wishlist for Swift 3.0

With great improvements in Swift 2.0 such as protocol extensions and proper error handling, Apple has made it clear that they actively listen to the developer community's wishes in shaping the future of language. We asked several dev friends using Swift what they'd most like to see in the next iteration, and they shared great ideas on improving the type system, protocols, and the tooling in the next version of Swift! [Read More...](#)

Monads Everywhere: Porting C#'s Tasks to Swift

In this talk, Nevyn Bengtsson takes a functional look at how to manage asynchrony in Swift. Drawing on his experience of porting over the Task class from C# by way of Objective-C, Nevyn explains his Swift version of a Task, and in the process, rediscovers monads! [Read More...](#)

200MB Max, No Storage, No Web Views: Is tvOS the Future of Apps?

"The future of TV is apps." This was the provocative statement Tim Cook made at the Apple keynote presentation on September 9, 2015. It captures Apple's vision for the future of TV. Passive viewing is no more, and instead we will navigate through apps, offering up more dynamic experiences. As bold as Tim's vision was, in the end, its success will be defined by what developers can ultimately do with Apple's tvOS platform. So while Apple views apps as the future of TV, is tvOS also meant to show us the future of apps? [Read More...](#)

GameplayKit: Beyond Games

GameplayKit is full of famous algorithms, design patterns and utilities broadly used in the game development realm. Right after Apple's announcement, whispers started to spread: what if we could

Realm is a mobile database: a replacement for SQLite & Core Data — [Learn More](#)

Aug 11, 2015

How We Beat C++ STL Binary Search

Performance Engineering at Realm



At Realm, we're always looking for ways to optimize for speed. This is the story of how we developed our own fast binary search function, with an execution time on average 24% faster than the C++ STL.

Why Binary Search?

Realm stores data in binary tree structures. For example, suppose Realm was holding objects with the following IDs in a linked list:

6	7	10	11	14	20	22
---	---	----	----	----	----	----

If you wanted to find the object with ID equaled to **14** then this would require **5** operations or rather **$O(n)$** complexity.

Realm is a mobile database: a replacement for SQLite & Core Data — [Learn More](#)

Oct 7, 2015

Functional Reactive Programming in Java

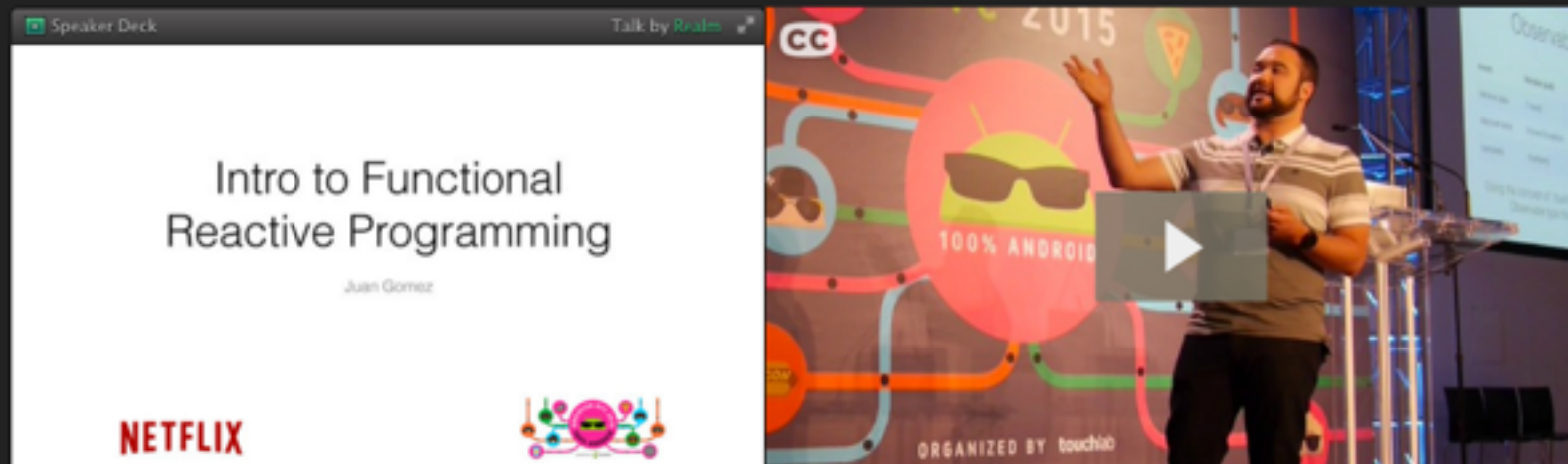
with [Juan Gomez](#)



How can you move away from traditional synchronous state management with variables to asynchronous streams of data? Try functional reactive programming! In this talk from Droidcon NYC 2015, [Juan Gomez](#) explains why you should use FRP, and covers three main topics: reactive extensions, observers & descriptions, and Intermediate topics around RxJava. These powerful, yet easy to use abstractions will let you write asynchronous code in a straightforward, declarative fashion—making the task of writing great Android apps much easier.

See the discussion on [Hacker News](#).

Transcription below provided by Realm: a replacement for SQLite that you can use in Java or Kotlin. [Check out the docs!](#)



[Sign up to be notified of new videos](#) — we won't email you for any other reason, ever.

About the Speaker: Juan Gomez

Juan is a Senior Software Engineer at Netflix, where he's in charge of the design and implementation of various aspects of the company's Android applications. He was previously an Android Engineer at Eventbrite and has been developing mobile solutions since the days of the PDA. He is an active member of both the Python and Android communities, and has previously spoken about Mobile Development topics including Android on conferences like Droidcon, AndroidCon, DevCon US, Appworld, Mobile Web Dev Con,

Realm is a mobile database: a replacement for SQLite & Core Data — [Learn More](#)

Oct 20, 2015

안드로이드 글로벌화와 현지화 할때 꼭 알아야할 것들

with [Siena Aguayo](#)



많은 개발자가 현지화(i18n)와 글로벌화(l10n)를 어려워하지만, 안드로이드는 이미 글로벌 시장 장악을 돕기 위한 훌륭한 도구들을 제공하고 있습니다. 본 발표에서 Siena Aguayo는 유연한 레이아웃 디자인이나 지역화에 특화된 리소스, Smartling과 같은 통역 서비스 등의 도구들을 사용하여 앱을 현지화하는 방법을 알려줍니다. 이런 현지화 요소들을 통해 어떻게 세계 사용자들을 타겟팅하고 시장 규모를 현저히 늘릴 수 있는지 배워 보세요.



Transcription below provided by Realm: a replacement for SQLite that you can use in Java or Kotlin. [Check out the docs!](#)

CC

(applause)
(Siena laughs)

Speaker Deck

Talk by [Siena Aguayo](#)

Fearless Internationalization and Localization Across the Nations

Siena Aguayo
Software Engineer at Indiegogo
[@sienatime](#)

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About the Speaker: Siena Aguayo

Siena는 샌프란시스코에 있는 Indiegogo사의 모바일 소프트웨어 엔지니어로, iOS, 안드로이드와 Rails/Angular를 개발해 왔습니다. 로스앤젤레스 출신이자 포켓몬 마스터인 그녀는 샌프란시스코 여성을 위한 프로그래밍 부트캠프인 Hackbright 아카데미에서 소프트웨어 엔지니어로서의 경력을 시작했습니다. Siena는 안드로이드 앱 개발과 함께 비디오 게임과 드래곤, 기타 연주와 일본어 학습을 즐깁니다. 트위터 [@sienatime](#)에

Collecting/Sharing users

홈 사례소개 뉴스 문서 사용자 그룹 기술지원/연락 ENGLISH



카카오톡
연락처, 전화, 스캠업을 하나로



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인터파크 항공
전세계 할인항공권 예약



마트모어
이마트, 홈플러스, 롯데마트 가격 추적기



헬로마켓
개인들의 직거래 중고장터



망고플레이트
맛집추천 서비스



아이디어스
핸드메이드/수공예 장터

유용한 앱들

**개발자들에게 우리제품을 실제 쓰는 사람이 많고
또 성장하고 있다는 메시지는 중요합니다**

Mission 4

Focus on

important things

(Use the right tools)

Github



[Pull requests](#) [Issues](#) [Gist](#)



Realm

<http://realm.io> help@realm.io

Repositories

People 70

Teams 12

Filters ▾

realm.io PRIVATE

JavaScript ★ 4  31

Source code for the realm.io website

Updated 24 minutes ago



realm-java

Java ★ 2,696  284

Realm is a mobile database: a replacement for SQLite & ORMs

Updated an hour ago

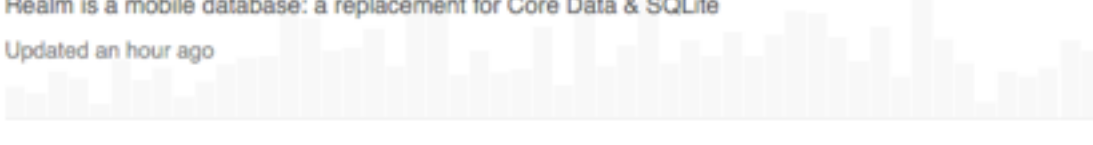


realm-cocoa

Swift ★ 5,189  478

Realm is a mobile database: a replacement for Core Data & SQLite

Updated an hour ago

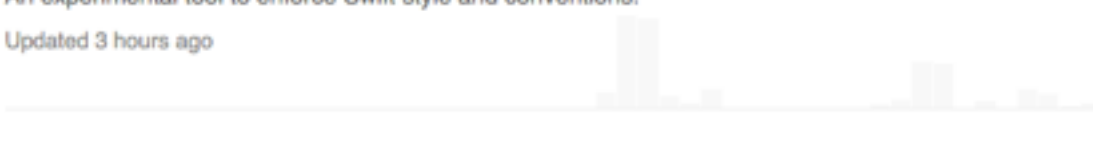


SwiftLint

Swift ★ 1,946  114

An experimental tool to enforce Swift style and conventions.

Updated 3 hours ago



realm-browser-osx

Objective-C ★ 73  7

Realm Browser is a Mac OS X utility to open and modify realm database files.

Updated 4 hours ago



People 70 >



Waffle

The screenshot displays the Waffle project board for the `realm/realm-java` repository. The board is organized into six columns representing different stages of the development process: Incoming, Pending, Review, P1 (Priority 1), P2 (Priority 2), and Backlog. Each column contains a list of issues, each represented by a card with a title, description, and various status indicators.

Columns and Issue Counts:

- Incoming (1):** 1675: Be consistent with change listeners and weak referencing.
- Pending (11):** 1628: Fatal signal 11 (SIGSEGV) after upgrading to 0.83.1; 1670: Can not load other '.so' under other platforms; 1586: Close realm instance inside Thread not finished yet; 1645: Crash: io.realm.exceptions.RealmError: Unrecoverable error. std:exception in io.realm.internal.TableQuery.cpp line 1485; 1442: Native crash "Failure when converting short string to UTF-16 error_code = 1"; 1600: Related to array string read and write io.realm.QLRealmStringRealmProxy; 1554: Realm is null (SIGSEGV) after updating to 0.83.0; 1462: Long deleting records; 1484: (partially visible).
- Review (7):** 1674: Null support for DynamicRealmObject; 1673: introduce @Keep annotation to mark classes to be kept by ProGuard/DexGuard; 1668: Add format check to latest version string obtained from our server; 1641: Make sure realm is closed for Async UT; 1662: Updated Kotlin example to 1.0.0 beta; 1585: Rewrite the build system.
- P1 (45):** 1677: Migration API; 1676: Change listener not being triggered on realm updates; 1658: missing ProGuard configuration for classes referred from jni code; 1634: Cannot load '.so' file; 1421: couldn't find "librealm-jni.so"; 1633: New encryption implementation; 1534: Couldn't load realm-jni (io.realm.internal.RealmCore loadLibrary) 0.82.2; 1610: Field 'xxx': type mismatch. Was INTEGER, expected STRING; 1527: Couldn't load realm-jni from loader.
- P2 (72/45):** 1657: Use interface instead of class for async transaction callback; 1651: [Design] RxJava support; 1625: Cache fieldType alongside fieldIndex; 1410: Reintroducing lenient UTF8 -> UTF16 transcoding; 1615: Add support for multi-field comparisons; 1618: Example using split APK; 1558: Better exception message for setObject(standaloneObject); 931: Feature request. Create standalone copy from a RealmObject / copyFromRealm; 1398: Realm Encryption armv7a.so has compat issues with libhoudini (arm to x86 translator).
- Backlog (44):** 1650: RealmProxy#toString() should print length information for binary field; 1616: Support multiple model classes with the same name; 1573: apply raw queries; 1542: Add support for field type 'char' and 'Char'; 1517: [Support] Official IRC/Slack channel?; 1509: Allow nested transaction; 509: Support KotlinLang; 1470: SerializedName annotation for 'createAllFromJSON'; 1213: Add JSON support for ISO8601; 1476: Remove internal classes only used by unit tests.

Each issue card includes a title, a brief description, a status label (e.g., "Bug", "Enhancement", "Feature", "Waiting Core"), and a "vP" (votes) count. The board also features a "Filter Board" button in the top right corner.

Google Apps

- Gmail
- Google Calendar
- Hangout
- Google Drive

기타 등등 tools tools

<http://startupstash.com/>



STARTUPSTASH

A curated directory of resources & tools to help you build your Startup

Idea generation	Naming	Domain names	Hosting	Market research
Forms & Surveys	Mockups & Wireframing	Design	Development	Deployment
Social tools	MVP	Marketing	Early users	Presentations
Product demo	Launching	Analytics	Mobile (app) analytics	Customer support
				Customer support

We hired Zaki

From Gitub



Realm USERS NEWS ADD-ONS DOCUMENTATION JOBS CONTACT PRICING

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Oct 6, 2015

Makoto Yamazaki joins Realm

山崎 誠がRealmのメンバーに加わりました

[Twitter](#) [Facebook](#) [YouTube](#) [Reddit](#) [LinkedIn](#) [Google+](#) [Email](#)



We're happy to announce that Realm's recent agreement with [uPhyca Inc.](#) has resulted in [Makoto Yamazaki](#), a.k.a. [@zaki50](#), joining our team! Makoto will support Realm's development in Japan, focusing mainly on the Android platform.

株式会社ウフィカとRealmが契約を結び、山崎 誠 (@zaki50)がRealmの活動に加わるようになりました！主にAndroidを中心に、Realm自体の開発と日本における利用を支援してまいります。

Makoto Yamazaki

As a seasoned Java and Android expert, Makoto has already developed many apps. He has also

山崎はJavaおよびAndroidのエキスパートとして様々なアプリケーションの開発に携わってきた

Zaki 가 join 하자마자

- Github 를 써서 code contribution 했다.
- Wiki를 읽으며 회사에 대해 배웠다.
- Markdown으로 자기 소개를 추가했다
- Google Apps/Drive로 이메일과 문서를 관리했다.
- Slack에서 소개하고 인사하고 채널에 가입했다

다시 질문

Realm은 어떻게

돈을 버나요?

우리는 Great product를 만듭니다



세상에 무언가를 심었을때

그것이 자라나서 세상을 조금이라도 바꿀 수 있다는게 말이에요.

**전세계 모든 앱중에 30%가 Realm을
사용해도 세상이 우리를 망하게 가만둘까요?**

**Great product를 만들기 위한
최고의 도구**

오픈소스

감사합니다.

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홈페이지: <http://realm.io/kr>

페이스북: <http://fb.com/realmkr>