Windows/Hyper-V Container

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Microsoft and Docker

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INTRODUCING THE TECHNICAL PREVIEW OF DOCKER ENGINE FOR WINDOWS SERVER 2016

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It's here...



As core engineer on the Docker Engine team, I naturally spend most of time in Linux. Recently that has been changing: in April, we released a <u>Windows</u> <u>version of the Docker client</u>. Through this process, we have been working closely with Microsoft developers and showing progress along the way, like what was demonstrated at the <u>Build conference</u> and <u>DockerCon 2015</u>.

One question I get a lot besides "When are you merging my PR?" is "When will Docker run on Windows?" The first question requires a blog post of it's own... but the second question now has a rather exciting answer.

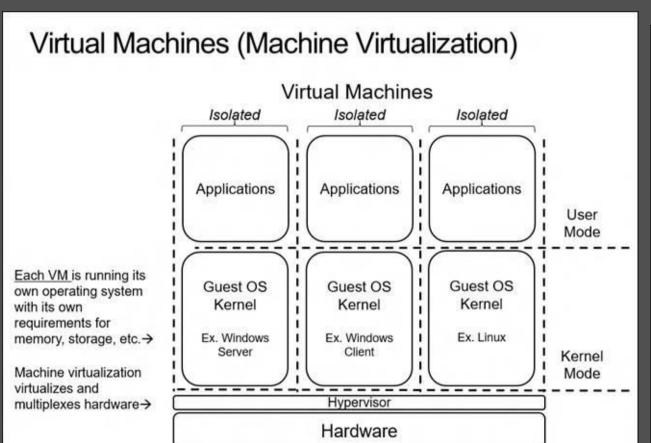
This week marks a huge lean forward as we release a tech preview of Docker

Docker daemon for Windows Server in a nutshell

Many are confused by what it means to run Docker on Windows Server. Here are a few key points to help clarify the process and technical details:

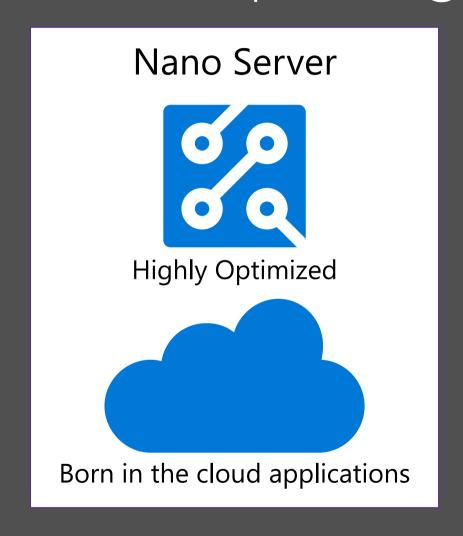
- Docker Engine for Windows Server port is not a fork, nor a different project: it's the same open source code base being built for Linux and Windows
- The Technical Preview of Docker for Windows Server isn't feature complete yet (and taking into account that the feature sets will never be exactly identical given the differences of the underlying platforms), most of the Docker commands you already know will work as expected on Windows Server. For example, you can write a Dockerfile and docker build as you would on Linux.
- The Docker daemon for Windows Server doesn't run Linux images! No virtualization is involved. The Windows Server Containers reuse the host kernel and create a sandboxed environment for the process, exactly like it does on Linux.

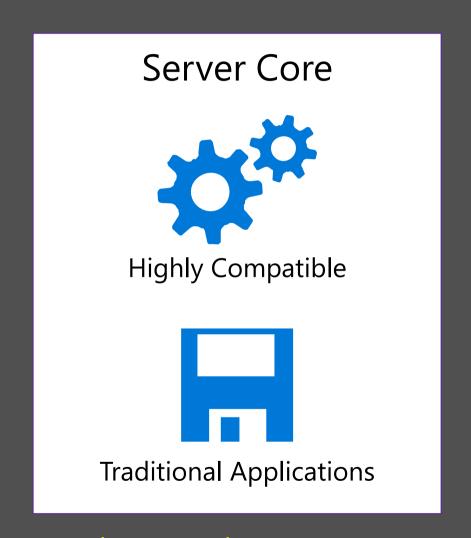
Comparison



Containers (OS Virtualization) Containers Containers isolated in Applications Applications Applications (on Win 2016 kernel) (on Win 2016 kernel) User Mode → (on Win 2016 kernel) User Mode Containers share a kernel. You don't boot an OS and load OS Shared OS Kernel libraries. The only Ex. Win 2016 space needed is incremental disk and Kernel memory for the application to run→ Mode Hardware

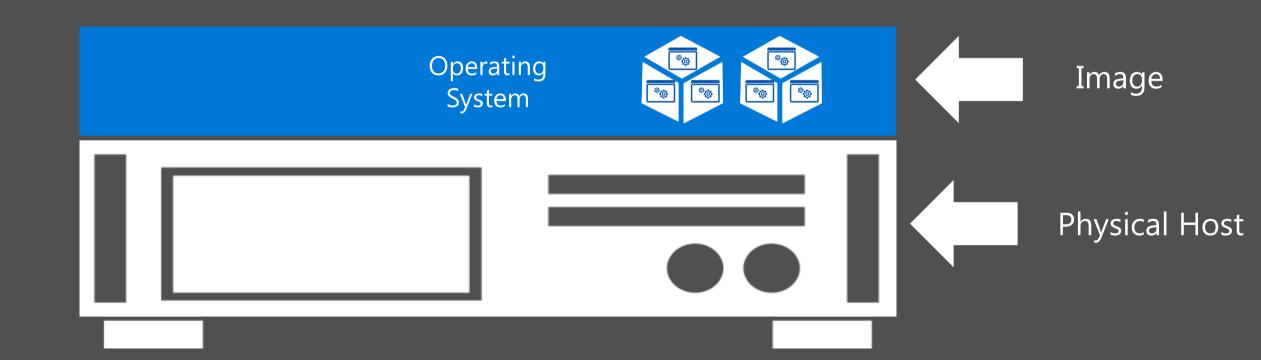
Container Operating System Environments



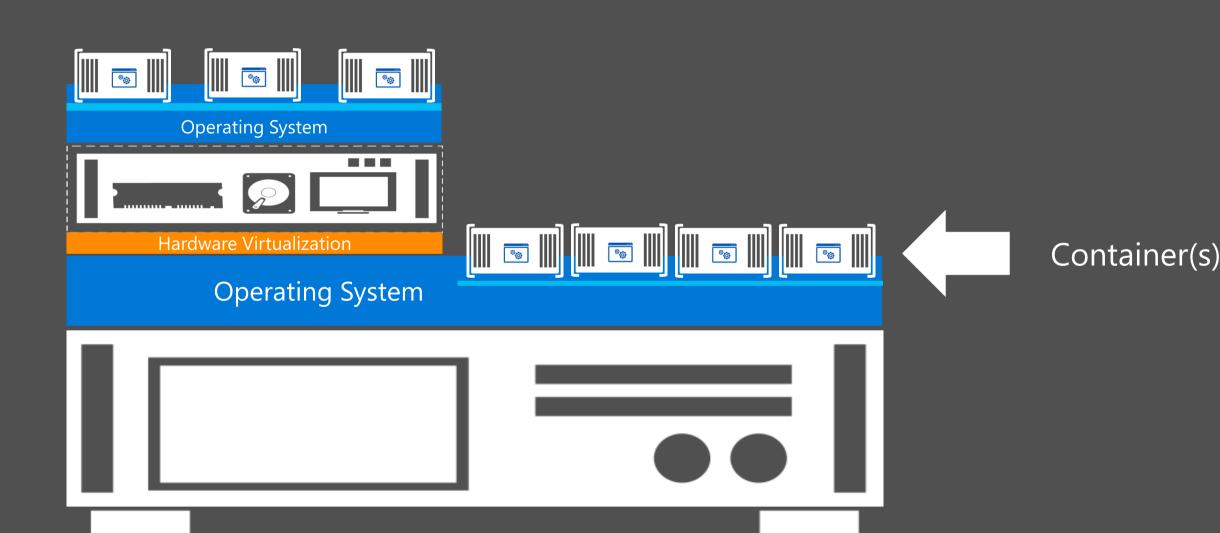


It's not supported Windows Server GUI

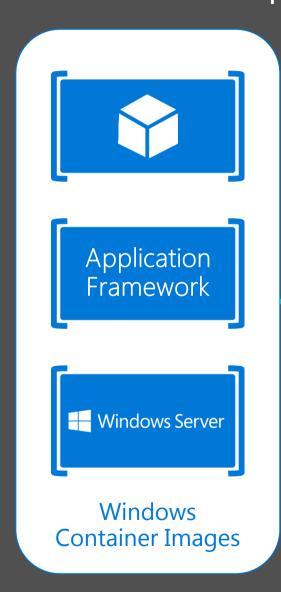
Container Host

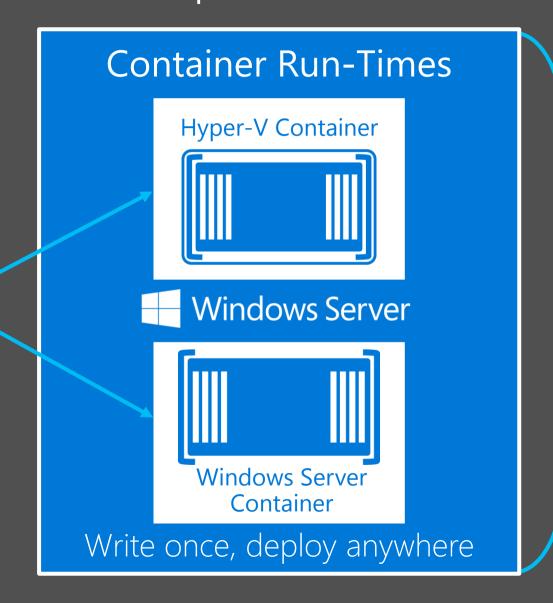


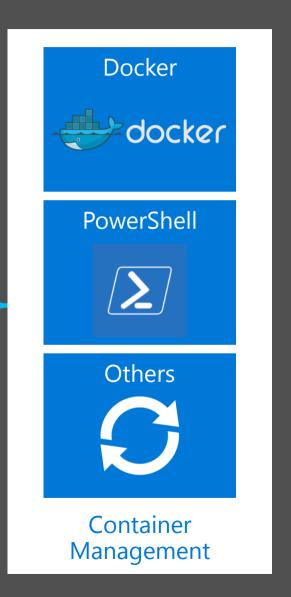
Container Host



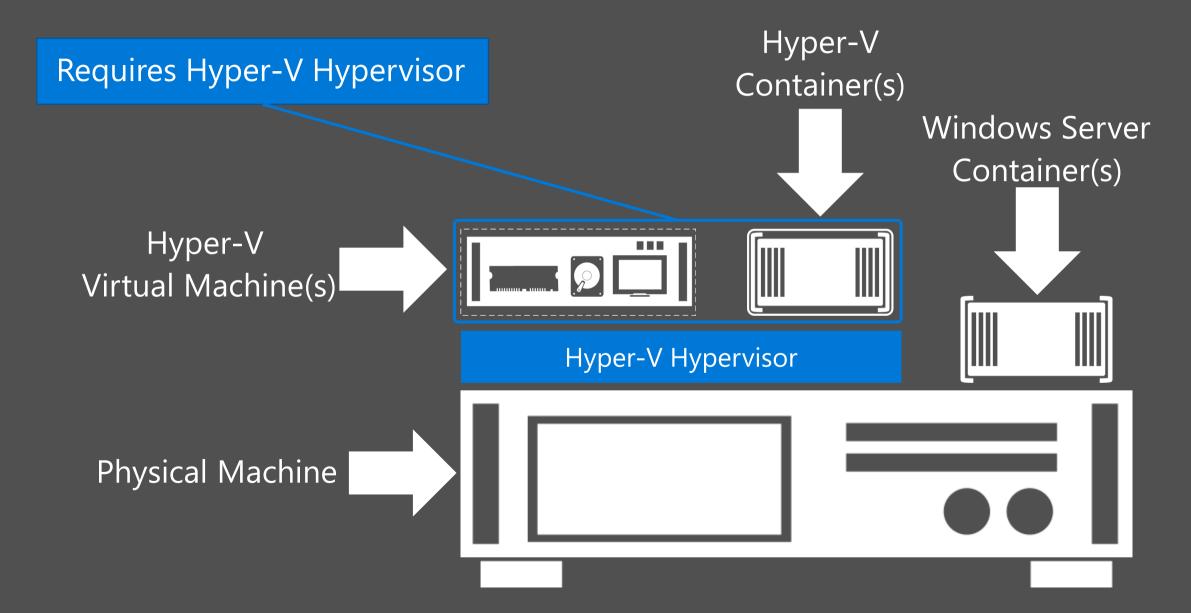
Modern App Development, Flexible Isolation







Deploying Containers



The right tools for you.

